SQUARE EUROPE ANNOUNCES FORTHCOMING RELEASE OF EHRGEIZ™

London, September 1999, Square Europe, a leading publisher of home video game console software is pleased to announce that it will be releasing $EHRGEIZ^{TM}$ an arcadequality fighting game with role playing elements on PlayStation in 2000. This title is to be distributed by Sony Computer Entertainment Europe, within its exclusive European distribution partnership.

Utilising a revolutionary battle engine, EHRGEIZ™ succeeds in allowing full 3D movement of its characters. This feature is used seamlessly in the tournament-style gameplay evident in the heart of the game, but also incorporates it into 4 mini-games and a fully-fledged adventure RPG.

The Managing Director of Square Europe, Mr. Tomohiro Yoshikai, said "EHRGEIZ™ breaks the traditional boundaries of fighting game design and adds some extras that are sure to greatly excite fighting game fans. Not only that fans of Final Fantasy VII will be able to play as their favourite characters in whole new environment. This is truly the ultimate fighting game!"

50 years ago, a mysterious weapon constructed from an unknown material was found in the remains of an old German castle. The weapon came to be known as EHRGEIZ™. It was presented to the winner of a tournament that determined the world's greatest fighter. In time, it became the name and symbol of the tournament itself. In Ehrgeiz™ payers will find themselves fighting for the fate of the world, exploring ruins for the secret of immortality and testing their skills in challenging contests.

EHRGEIZ $^{\text{m}}$ is a hand-to-hand and weapons-based combat game that offers countless fighting combinations, played out in 11 different arenas including an airship, a train and a coliseum. Many arenas feature multiple levels that provide challenging confrontations along the way. One or two players select an arena and battle it out as any one of the title's playable characters.

EHRGEIZ™ offers an array of characters of various ages, sexes, nationalities and special fighting abilities. For instance, Yoko Kishibojin, nicknamed "Yoyo Yoko", is a 17-year-old skilled in the use of a yo-yo and martial arts. She uses both to overpower her opponents. Han Daehan is a 23-year-old action movie star from Korea. He uses his artificial leg to fire missiles at his unsuspecting opponents. EHRGEIZ™ also includes six

guest characters from the award winning FINAL FANTASY® VII game. They appear in the EHRGEIZ $^{\text{TM}}$ Championship Tournament after being mysteriously summoned from the FINAL FANTASY VII world. Players must meet certain conditions in order for some of these special characters to appear. The three immediately playable characters are Cloud Strife, Tifa Lockhart and Sephiroth.

EHRGEIZ™ offers an appealing "anything goes" method of play, allowing players to move their characters freely in all directions, regardless of where their opponent is located. Square also added an additional layer of fast-paced fighting action with a Brand New Quest Mode. Renowned for its role-playing prowess, Square producers have included a full-featured RPG mode that provides the adventure and story aspects expected in a stand-alone RPG. During the EHRGEIZ™ Championship Tournament, an archaeologist named Koji Masuda finds his way to ancient ruins that hold the secret of immortality. His destiny awaits him as he descends into the depths of a dungeon. Searching for the spring of eternal life, Koji is drawn through the dungeon, entering a foreign dimension with remnants of ancient memories.

There are two methods of play in the Brand New Quest Mode. Normal Mode allows two players to explore the dungeon one at a time while Hard Mode allows one player to explore the dungeon with no option of returning to the village. In the village, the player can get information and purchase and sell weapons, armor and other items needed to continue the journey. Items continue to become available as the player progresses through the game. The Brand New Quest Mode features randomly created dungeon layouts, increasing replay value.

The main fighting mode is complimented by four mini games that can be accessed through the main menu. The mini games are: Battle Panel, an Othello-style strategy game; Battle Beach, a foot race that requires fast button pushing; Battle Runner, a foot race that takes place inside an arena; and Infinity Battle, a fighting game that requires endurance.

Dynamic, fast paced action, and challenging gameplay make EHRGEIZ™ the most innovative fighting game ever.

Visit our websites: <u>www.square-europe.com</u> <u>www.playstation-europe.com</u>

Developer: Square Co., Ltd Genre: Arcade Fighting No. of Players: 1-2

Peripherals: Analogue Controller (DUAL SHOCK), Memory Card

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Square Co., Ltd.

Square Co., Ltd. is the leading third-party developer and publisher of home video game console software in Japan with annual sales of more than 34 billion Yen and 1,200 employees worldwide. Square Co., Ltd. became famous for its role playing games, including its world-renowned Final Fantasy series, which has sold more than 22 million units to date, and now publishes other titles under the Square Soft brand spanning all genres. Square Co., Ltd. is based in Tokyo, Japan, and maintains a branch office in Osaka.

Sony Computer Entertainment Europe (SCEE)

SCEE is responsible for the distribution and software development for the PlayStation $^{\text{TM}}$, the world's number one selling (CD-based) video game system and has offices around Europe, the Middle East, Australia and New Zealand promoting the PlayStation $^{\text{TM}}$ and its software to a total of 70 territories.

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